Application Examples: fracture

Technical Factors

| Detector Collimator | Acq $32 \times 0.7 \mathrm{~mm}$ |
| :--- | :--- |
| Care kV | On $/ \mathrm{Sn} 110$ |
| Care Dose 4D | On $/ 80 \mathrm{mAs}$ |
| Rotation Time (seconds) | 0.5 |
| Pitch | 0.8 |
| Typical CTDIvol | $6.45 \mathrm{mGy} \pm 50 \%$ |

Topogram: Lateral \&AP, 256 mm

| Extremity | Recon Type | Width / Increment | Algorithm | Safire | Window | FoV | Series Description | Networking | Post Processing |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Recon 1 | Axial | $1 \times 1$ | Br60 | Off | Extremity | 100 | AXIAL | PACS | None |
| Recon 2 | 3D:COR | $2 \times 2$ | Br60 | Off | Extremity | - | COR | PACS | Coronal MPR |
| Recon 3 | 3D:SAG | $2 \times 2$ | Br60 | Off | Extremity | - | SAG | PACS | Sagittal MPR |
| Recon 4 | Axial | $0.6 \times 0.6$ | Br56 | Off | Extremity | 100 | AXIAL 0.6 STND | TeraRecon | None |

If patient arrives in cast or splint, check order if specified to scan in or out of cast. If not specified, check with ordering provider before scan.

## Patient Position:

Routine: Patient lying in prone or decubitus position, with affected arm extended above head. Place body offcentered in effort to set affected hand in isocenter. Hand is pronated with fingers straight and close together. Emphasis is acquiring area of interest in true axial position. Note, although the patient is physically prone or decub position, scanner orientation is supine head first. This scanner orientation is only used on unilateral studies.

Scaphoid Follow up: Deviate fingers toward lateral side in effort to position scaphoid in a true axial. Deviate wrist ONLY on known scaphoid fracture follow-up cases.


Scan Range: Scan range will be depending on affected anatomy.
Wrist: Typical scan range for wrist is carpal bones through DRUJ to include entire fracture.
Hand: Typical scan range for hand is DRUJ (distal radial-ulnar joint) through entire metacarpal.
Reformations: Coronal and sagittal MRPs. Axial MPR if not scanned in true orthogonal plane. See specific post processing protocols for further detail.

